



Scouts

Gadgets provide those extra luxuries in camp that you cannot always pack in the trailer. They allow you to have fun making useful gadgets and show off your pioneering skills.

Your gadgets should:

- Be built by members of your Patrol
- Be constructed using Pioneer or higher level skills i.e. knots and/or lashings
- Have firm and tight knots and Lashings
- Has a genuine use within the camp
- Be sturdy, freestanding (other than guy ropes if needed) and safe to use
- Include at least one Explorer or higher level element (if possible)

Ideas for gadgets can be found on the web by searching "pioneering camp gadgets"

Virtual Stradbroke Cup 2020

Patrol Challenge 7

Gadgets

The Challenge

1. Between the members of your patrol, construct at least 3 gadgets that would be useful in camp. These can be full size or models, depending on what materials you have available at home.
2. If you are able to include a skill that is Explorer or higher, you will gain an extra point.
3. Take some photos and share with your Patrol.
4. Present at least 3 gadgets to your troop. Your troop may ask you to wriggle it a bit on camera to prove it is firm and strong.
5. Your troop council will award you up to 6 points for each gadget if they are based on the dot points on the left, with a maximum of 18 point in total for your Patrol.



Scout Council Victoria